To Plan or Not To Plan

Props needed:
2 clear jars large enough for the amount of materials used.
Enough golf balls to fill both jars, separated equally into 2 containers
Enough pea gravel (dry) to fill both jars (around the golf balls), separated equally into 2 containers
Enough fine sand (dry) to fill both jars (around the balls & gravel), separated equally into 2 containers
Start with all jars and supplies on table. Arrange however makes sense.

Narrator: Planning for projects can directly impact the success or failure of any activity

Open skit: 2 leaders are sitting on chairs talking quietly. 2 scouts rush in talking excitedly to each other. They rush up to the leaders both talking at once. Leaders calm the kids.

Leader 1: “What are you guys so excited about?”
Scout 1: “We have a great idea for an activity!”
Scout 2: “Yea, it’s going to be epic!”
Scout 1: “Let’s do that next greatest thing!”
Scout 2: “Yea, it’s going to be epic, we saw it on YouTube!”
Leader 2: “What are you talking about?”
Scout 2: “You know, that epic thing on YouTube!”
Leader 1: “You are going to have to be a little bit more specific.”
Scout 2: “Specific about what? What YouTube is? Or What Epic is?”

Narrator: So as you can see, we have some scouts really excited about doing an “Epic” activity. The Jar in front of you represents this activity plan and development.

Scout 1: “Here’s the next greatest thing!”
Scout 2: Dump the sand into the jar: “This is going to be epic. We got it all planned!”
Leader 1: Dump the gravel into the jar: “We do? What’s the plan?”
Leader 2: Dump in the Golf balls: “Who’s going to lead and supervise this “Epic” adventure?”

Narrator: As you can see, without proper planning, plans don’t work out and scouts suffer. Scouts leave the scouting program. Let’s see what happens with a well formulated plan.

Narrator: First let’s start with a new jar, the Golf Balls represent our scouts. It is the reason we do scouting and we always need to remember that and put them first. Without scouts, there is no need to plan.
<While adding the golf balls to the jar, Narrator says>

**Narrator:** Next you need adults, the gravel represents the adults and leaders. <Add gravel to the jar, may need to add slowly shaking container while you go.> They guide the youth in planning events. They provide logistical support for the scouts, supervision, transportation, etc. And don’t forget about the need for 2 deep leadership.

**Narrator:** Finally the Sand represents the plans, interest and excitement for the activity. <Add sand to the jar, may need to add slowly shaking container while you go.> The tools needed to complete the activity.

**Leaders:** So scouts, what is an “epic” activity experience to you?

**Scouts:** You know like going to Wood Badge!

As you can see, when scouts and leaders develop a plan and execute that plan, the scouting experience is heightened and the next greatest thing is accomplished.

With well planned activities, the scouts experience is enhanced. Their excitement grows, and they share this enthusiasm with their friends and family. This means Scouting grows and more kids can benefit from all scouting has to offer.

<Transition to using the power point slides>

Use this if the power point slides aren’t available to use:

Leaders that are properly trained are essential to any great plan.

As Cub Scout leaders, the following trainings ensure strong leadership and planning as we guide youth.

**Youth Protection Training:** Youth Protection Training is required of all unit leaders, committee members, and any other adult who will be in direct contact with a youth member of the Boy Scouts of America. This certification MUST be completed to volunteer with the BSA and must be renewed every two years. It can be taken online. Estimated time to complete is 40 minutes

**Cub Scout Leader Specific Training:** Den Leader Position-Specific Training is intended to provide Tiger, Wolf, Bear, and Webelos den leaders with the information and tools they need to conduct successful den meetings. Den leaders who complete the Tiger, Wolf, Bear, and Webelos training, along with Youth Protection training, are considered trained for their position. This is an hour long course offered at fall Roundtables and can also be taken online at any time. Estimated time to complete is 2 hours.

**Basic Adult Leader Outdoor Orientation (BALOO):** BALOO is an energetic training that will cover everything a Cub Scout leader needs to know to plan a fun pack overnighter. At least one adult must be certified in this in order to take your pack camping. This course is offered in both the fall and spring at either Camp Burton or Camp Klaus, and is a full day of training.
Outdoor Leader Skills for WEBELOS leaders (OWL): helps WEBELOS Den Leaders enhance their outdoor program by teaching outdoor skills and also skills needed to complete many of the WEBELOS activity badges. The NEIC hosts this training in both the fall and spring at Camp Klaus in conjunction with Introduction to Outdoor Leadership Skills (IOLS) training. This course is taken over a weekend and requires an overnight stay.

Scoutmaster and Assistant Scoutmasters also have specific trainings:

Youth Protection Training: Youth Protection Training is required of all unit leaders, committee members, and any other adult who will be in direct contact with a youth member of the Boy Scouts of America. This certification MUST be completed to volunteer with the BSA and must be renewed every two years. It can be taken online. Estimated time to complete is 40 minutes.

Scoutmaster/Assistant Scoutmaster Leader Specific Training: a district level training course typically held indoors and offered in November, April, and for the entire Council at summer camp. The course will provide Scoutmasters with the basic information and tools they need to lead successful Boy Scout troops.

Introduction to Outdoor Leader Skills (IOLS): IOLS is an overnight training primarily for Boy Scout leaders. The course emphasizes safety, procedures and the best methods for outdoor enjoyment with boys ages 11 to 16. The NEIC hosts this training in both the fall and spring at Camp Klaus in conjunction with OWL listed above. This course is taken over a weekend and requires an overnight stay.

Venturing has training designed for co-ed programming:

Venturing Youth Protection Training: because venturing is a co-ed program, it has its own youth protection training course. It is required to be a Venturing leader even if your certification for Youth Protection is current. It can be taken online. Estimated time to complete is 40 minutes.

Venture Leader Specific Training: This course will provide an introduction to the responsibilities, opportunities, and resources that will ensure a successful Venturing crew leadership experience. This is a district level training course typically held in the winter as needed. Contact your unit commissioner for details on this training.

Introduction to Outdoor Leader Skills (IOLS): Crew Advisors who advise an outdoor focused program are also required to take this course. IOLS is an overnight training primarily for Boy Scout leaders. The course emphasizes safety, procedures and the best methods for outdoor enjoyment with boys ages 11 to 16. The NEIC hosts this training in both the fall and spring at Camp Klaus; the course is taken over a weekend and requires an overnight stay.

Safety is also at the forefront of all our activities. There are several training that help to heighten knowledge and awareness as we do activities with youth.

Physical Wellness
Safe Swim Defense
Safety Afloat
Weather Hazards
Climb on Safely
Trek Safely
Bullying Awareness
Cyber Chip

These trainings lay out clearly the rules and expectations for specific events. They also identify who can and cannot take part in specific activities.